

# Regularized super-resolution image reconstruction employing robust error norms

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**Abstract.** A high-resolution image is reconstructed from a sequence of subpixel shifted, aliased low-resolution frames, by means of stochastic regularized super-resolution (SR) image reconstruction. The Tukey (T), Lorentzian (L), and Huber (H) cost functions are employed for the data-fidelity term. The performance of the particular error norms, in SR image reconstruction, is presented. Actually, their employment in SR reconstruction is preceded by dilating and scaling their influence functions to make them as similar as possible. Thus, the direct comparison of these norms in rejecting outliers takes place. The bilateral total variation (BTV) regularization is incorporated as *a priori* knowledge about the solution. The outliers effect is significantly reduced, and the high-frequency edge structures of the reconstructed image are preserved. The proposed TTV, LTV, and HTV methods are directly compared with a former SR method that employs the  $L_1$ -norm in the data-fidelity term for synthesized and real sequences of frames. In the simulated experiments, noiseless frames as well as frames corrupted by salt-and-pepper noise are employed. Experimental results verify the robust statistics theory. Thus, the Tukey method performs best, while the  $L_1$ -norm technique performs inferiorly to the proposed techniques. © 2009 Society of Photo-Optical Instrumentation Engineers. [DOI: 10.1117/1.3265543]

Subject terms: super-resolution (SR); subpixel shift; aliasing; robust statistics; bilateral total variation (BTV).

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## 1 Introduction

Images of high-resolution (HR) are desired and often required in most electronic imaging applications. Employing signal processing techniques to create an HR image from multiple observed low-resolution (LR) ones is called super-resolution (SR) image reconstruction. The information related to the relative displacement between the LR images is investigated, and spatial resolution is increased by integrating these images into a single image. Simultaneously, the effect of possible blurring and noise in the LR images is also removed. The most important advantage of the specific signal processing approaches is that they are much cheaper than HR imaging equipment. Furthermore, the existing LR imaging systems can still be utilized.<sup>1,2</sup> Super-resolution image reconstruction methods<sup>3</sup> produce more powerful resolution enhancement results than interpolation techniques that are often encountered in the literature.<sup>4,5</sup>

Several approaches to the problem of super-resolution image reconstruction have been developed. The categories of existing SR techniques<sup>1</sup> are presented in Table 1. Among these techniques, the regularized and ML-POCS hybrid are most advantageous. The stochastic regularized super-resolution methods provide stable estimates effectively and distinguish between possible solutions by utilizing *a priori* image models. The choice of regularization or prior significantly affects the performance of SR algorithms. Table 2 presents the regularization techniques that are often em-

ployed when performing the SR image reconstruction task.<sup>6-9</sup> The  $L_2$ -norm and Tikhonov techniques belong to the early efforts regarding regularization. In fact, the Tikhonov method is one of the most widely referenced regularization methods. In relation to the total variation technique, it is one of the most successful regularization techniques for denoising and deblurring. The bilateral total variation (BTV) method is a robust regularizer that is based on the spirit of TV criterion and a related technique named the bilateral filter. Several stochastic regularized approaches to SR image reconstruction are found in the literature. The  $L_1$ -norm estimator and the bilateral TV regularization are employed to deal with different data and noise models in Ref. 7. The particular method is robust to errors in motion and blur estimation while it preserves edges. Super-resolution image reconstruction by means of a texture prior is introduced in Ref. 10. The  $L_2$ -norm estimator is employed for the data-fidelity term. The regularization takes the form of a probability density function that is based on sampled images. The Huber cost function serves for the data-fidelity term in Ref. 11. In the same work, the Tikhonov and Huber-Tikhonov regularizations are also employed. In Ref. 12, the  $L_1$ -norm measures the difference between the projected estimate of the HR image and each LR image, while the regularization takes the form of the bilateral TV prior. Moreover, a highly accurate registration algorithm, the fast affine block-based one, performs the registration task. In the SR reconstruction methods of Refs. 13 and 14, the fast affine block-based registration method is

**Table 1** Super-resolution image reconstruction approaches.

SR approach	Advantages	Disadvantages	Comments
Nonuniform interpolation	Relatively low computational load  Real-time applications are possible	Limited degradation models  Not guaranteed optimality of the whole reconstruction algorithm	Most intuitive method (Ref. 1)
Frequency domain	Theoretical simplicity  Convenient for parallel implementation	Restriction to global translational motion and linear space invariant (LSI) blur for the observation model  Difficulty in applying the spatial domain <i>a priori</i> knowledge for regularization	Makes explicit use of the aliasing that exists in each LR image (Ref. 1)
Regularized (stochastic)	The use of an edge-preserving image prior model  Robustness and flexibility in modeling noise characteristics and <i>a priori</i> knowledge about the solution	—	Provides stable SR estimates effectively; distinguishes between possible solutions by utilizing <i>a priori</i> image model (Ref. 1)
Projection onto convex sets (POCS)	Simplicity  Utilization of the powerful spatial domain observation model  Allowance for convenient inclusion of <i>a priori</i> information	No unique solution  Slow convergence  High computational cost	Alternative iterative approach to incorporating prior knowledge about the solution into the reconstruction process (Ref. 1)
Maximum likelihood (ML)–POCS hybrid	All <i>a priori</i> knowledge is effectively combined  Single optimal solution	—	SR estimation by minimizing the ML (or MAP) cost functional while constraining the solution within certain sets (Ref. 1)
Iterative back-projection	Understood intuitively and easily	No unique solution  Difficulty in choosing the back-projection kernel  Difficulty in applying <i>a priori</i> constraints	Similar to the back-projection used in tomography (Ref. 1)
Adaptive filtering	—	—	Based on adaptive filtering theory applied on time axis (Ref. 1)
Motionless	—	—	SR reconstruction from differently blurred images without relative motion (Ref. 1)

employed for motion estimation and the  $L_2$ -norm is used for the data-fidelity term. In Ref. 13 the BTV regularization compensates for the missing measurements information, whereas in Ref. 14, the Tikhonov regularization performs the particular task. Reference 15 introduces the Tukey norm

for the data-fidelity cost function, while the Tikhonov regularization is added as a penalty term to the cost function. Reference 16 proposes the Lorentzian norm function for measuring the difference between the projected estimate of the HR image and each LR frame, while the regularization

**Table 2** Regularization techniques.

Regularization technique	Mathematical form	Comments
$L_2$ -norm	$\ X\ _2^2$	Promotes small energy (Ref. 6)
Tikhonov	$\ \Gamma X\ _2^2$	Limits the total energy of the image or forces spatial smoothness (Ref. 7)
Huber-Markov random field (HMRF)	$A \exp\left\{-\frac{1}{k} \sum_{c \in c} \rho_{Hb}(d_c^t X)\right\}$	The reconstruction relies on the choice of the Huber function parameter (Ref. 8)
Lorentzian-Tikhonov	$\rho_L(\Gamma X)$	—
Huber-Tikhonov	$\rho_{Hb}(\Gamma X)$	—
Total variation	$\ \nabla X\ _1$	Penalizes the total amount of change in the image as measured by the $L_1$ -norm of the magnitude of the gradient (Ref. 7)
Bilateral total variation	$\sum_{l=-P}^P \sum_{m=0}^P a^{ m + l } \ X - S_x^l S_y^m X\ _1$	Based on the spirit of TV criterion and a related technique called bilateral filter (Ref. 7)
Maximum entropy	Ref. 9	Produces sharp reconstructions of point objects, such as star fields in astronomical images (Ref. 7)
Wavelet	$\ TX\ _1$	Wavelet basis decomposition of measured data is applied (Ref. 6)

$X$  high-resolution image;  $\Gamma$  high-pass operator;  $k$  tuning parameter of the density;  $d_c$  coefficient vector for clique  $c$ .

takes the form of the Tikhonov and Lorentzian-Tikhonov priors. The Huber error norm in combination with the BTM regularization is introduced in, Ref. 17 where experimentation is carried out employing thermal infrared data.

The present work belongs to the category of stochastic, typically Bayesian, regularized approaches to SR image reconstruction. Three new *maximum a posteriori* (MAP) estimation methods for performing the task of super-resolution image reconstruction are presented. Namely, the Tukey error norm in combination with the BTM regularization (TTV), the Lorentzian error norm in combination with the BTM regularization (LTV) and the Huber norm combined with the BTM regularization (HTV) are the three methods that are proposed in the present work. The particular combinations of terms, for performing the task of SR image reconstruction, are novel. The performance of the aforementioned three error norms, in super-resolution reconstruction, is presented. In fact, the direct comparison of these estimators in rejecting outliers takes place, as they have been made as similar as possible through dilation and scaling of their influence functions. The results of the particular comparison verify the robust statistics theory. Therefore, an additional novel contribution of the present work is the direct comparison of the three estimators, Tukey, Lorentzian, and Huber, in performing SR image reconstruction, thus in rejecting outliers. An HR image is created from a sequence of subpixel-shifted, aliased LR frames. Simulated and real experiments are performed. In the simulated experiments, noiseless frames as well as noisy frames are employed, while resolution is increased by a factor of 4. In

the real experiment, resolution is enhanced by a factor of 3. The results of the TTV, LTV, and HTV techniques are compared with those obtained by means of the SR technique, which is described in, Ref. 7. The method in Ref. 7 combines the  $L_1$ -norm with the BTM regularizer. According to the robust statistics theory, the Tukey error norm performs best in rejecting outliers, and the Lorentzian norm comes second in performance. The Huber error norm performs inferior to the Lorentzian norm and predominates over the  $L_1$ -norm. In the present work, experimentation verifies theory.

In Sec. 2 of this paper, the Tukey, Lorentzian, and Huber error norms are discussed. Section 3 describes the SR reconstruction, and Sec. 4 presents the experimental procedure regarding simulated experiments. The experimental results from employing synthesized sequences of frames are provided in Secs. 5 and 6. Section 7 presents the real SR experiment. Certain decisive aspects in relation to the present work are placed in Sec. 8, and conclusions are drawn in Sec. 9.

## 2 Drawing Error Norms from Robust Statistics

The field of robust statistics deals with estimation problems in which the data contains gross errors or outliers.<sup>18–20</sup> Super-resolution image reconstruction is such an estimation problem. The desired estimate satisfies an optimization criterion where an objective function, named  $\rho$ -function, is minimized. The choice of the particular robust  $\rho$ -function or error norm is critical. To analyze the behavior of a given  $\rho$ -function, its influence function  $\psi$ -which is proportional to

the derivative of  $\rho$ , is considered. The influence function characterizes the bias that a particular measurement has on the solution. For example, the quadratic  $\rho$ -function has a linear  $\psi$ -function. A least-squares estimate is very sensitive to outliers because the influence function increases linearly and without bound. The quadratic gives outliers too much influence. To increase robustness and reject outliers, the  $\rho$ -function must be more forgiving about outliers—that is, it should increase less rapidly than  $x^2$ .

An error norm from the robust statistics literature is the Huber norm. The Huber estimator is essentially the least-squares estimator, but uses the  $L_1$ -norm for points that are considered outliers with respect to a certain threshold, which is called the Huber parameter. The linear growth for large  $x$  makes approximation less sensitive to outliers. The Huber error norm and its influence function are given by

$$\rho_{Hb}(x) = \begin{cases} x^2, & |x| < hubpar \\ 2hubpar|x| - hubpar^2, & \text{otherwise} \end{cases}, \quad (1)$$

$$\psi_{Hb}(x) = \begin{cases} 2x, & |x| < hubpar \\ 2hubparsign(x), & \text{otherwise} \end{cases}, \quad (2)$$

where *hubpar* is the Huber parameter.

The influence curve of the Huber estimator is constant for all observations beyond a certain point. An  $M$ -estimator can be made more resistant by having the  $\psi$ -function, and hence the influence curve, return to 0. Such an estimator is called a redescending estimator. Examination of a redescending influence function reveals that when the absolute value of  $x$  increases beyond a fixed point, determined by the scale parameter, its influence is reduced. Outliers have diminishing effects on a redescending estimator. The Lorentzian error norm is such an estimator. However, its influence does not descend all the way to zero. A more robust norm that does descend to zero is the Tukey biweight error norm. The Lorentzian and Tukey biweight error norms and influence functions are as follows:

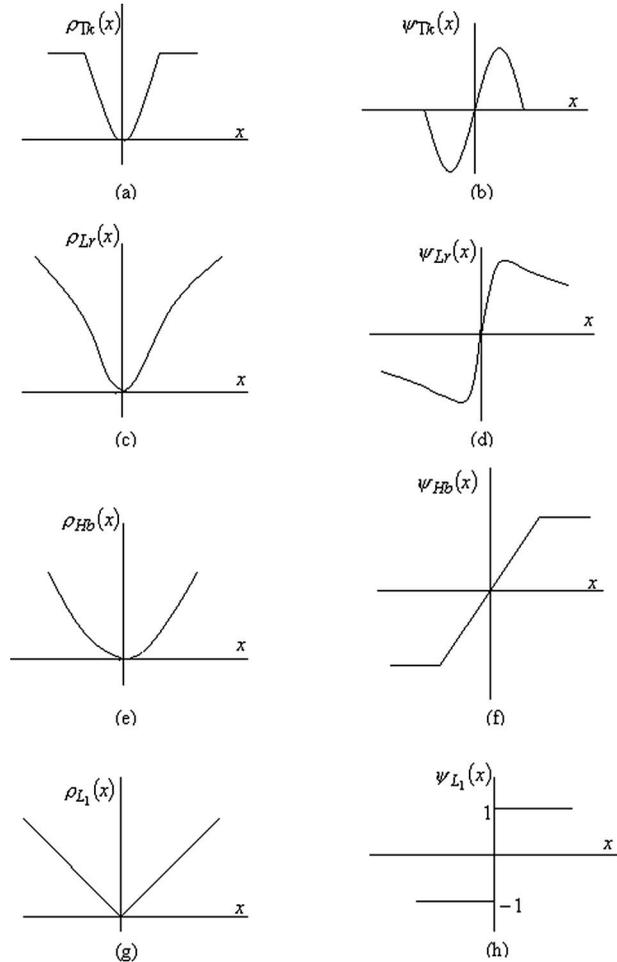
$$\rho_{Lr}(x) = \log \left[ 1 + \frac{1}{2} \left( \frac{x}{lorpar} \right)^2 \right], \quad (3)$$

$$\psi_{Lr}(x) = \frac{2x}{2lorpar^2 + x^2}, \quad (4)$$

$$\rho_{Tk}(x) = \begin{cases} \frac{x^2}{tukpar^2} - \frac{x^4}{tukpar^4} + \frac{x^6}{3tukpar^6}, & |x| < tukpar \\ \frac{1}{3}, & \text{otherwise} \end{cases}, \quad (5)$$

$$\psi_{Tk}(x) = \begin{cases} \frac{2}{tukpar^2} \left\{ x \left[ 1 - \left( \frac{x}{tukpar} \right)^2 \right]^2 \right\}, & |x| < tukpar \\ 0, & \text{otherwise} \end{cases}, \quad (6)$$

where *lorpar* and *tukpar* are the scale parameters. The pre-



**Fig. 1** The  $\rho$ - and  $\psi$ -functions of the various estimators. (a) Tukey biweight  $\rho$ -function. (b) Tukey biweight  $\psi$ -function. (c) Lorentzian  $\rho$ -function. (d) Lorentzian  $\psi$ -function. (e) Huber  $\rho$ -function. (f) Huber  $\psi$ -function. (g)  $L_1$   $\rho$ -function. (h)  $L_1$   $\psi$ -function.

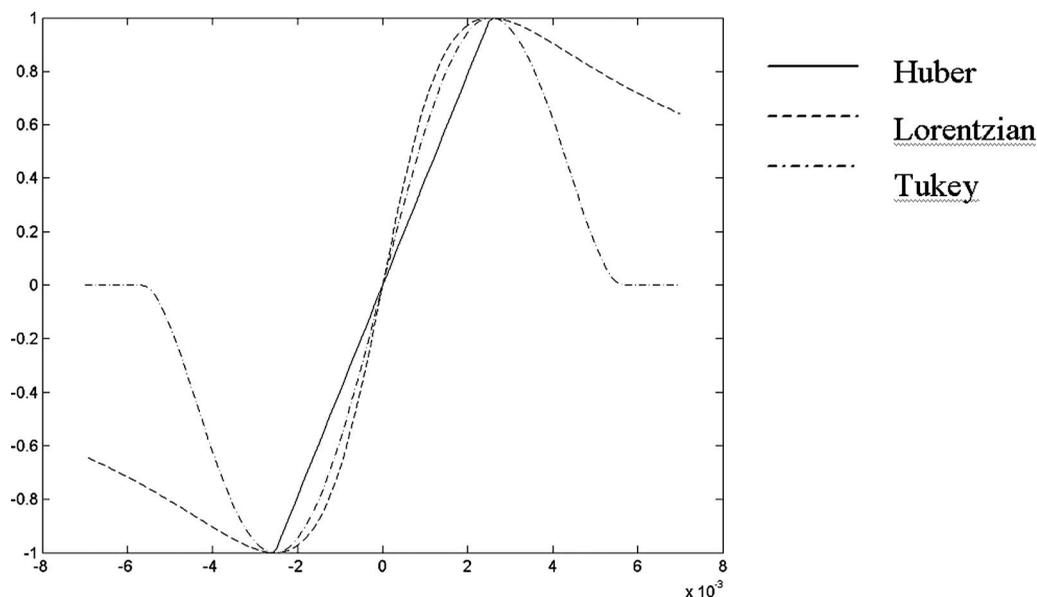
ceding error norms and influence functions are plotted in Fig. 1.

The direct comparison of the prementioned three error norms can be performed after dilating and scaling their influence functions to make them as similar as possible.<sup>21</sup> The aligned and scaled  $\psi$ -functions are plotted in Fig. 2. The Huber norm gives all outliers a constant weight of one, while the Tukey norm gives zero weight to outliers whose magnitude is above a certain value. The Lorentzian norm is between the other two. Based on the shape of the  $\psi$ -functions, we would expect super-resolution reconstruction employing the Tukey error norm to give better results than SR reconstruction employing the Lorentzian norm and both of them to predominate over super-resolution employing the Huber error norm. Accordingly, the  $L_1$ -norm estimation, which converges to median estimation, is expected to perform inferiorly to the prementioned three error norms.<sup>17</sup>

### 3 Super-Resolution Reconstruction

#### 3.1 Data-Fidelity Term

When dealing with the SR image reconstruction problem, the effect of outliers has to be reduced. Otherwise, errone-



**Fig. 2** The Tukey, Lorentzian, and Huber  $\psi$ -functions aligned and scaled. The direct comparison of the three error norms, in rejecting outliers, can now take place.

ous estimates will be obtained.<sup>22</sup> Therefore, a robust estimator has to be employed for measuring the difference between the projected estimate of the HR image and each LR frame. In the present work, the Tukey, Lorentzian, and Huber estimators perform the particular task, and the performance of each of them is compared to that of the  $L_1$ -norm estimator.<sup>7</sup>

The  $T$  minimization criterion is formulated as follows:

$$X_{Tk} = \underset{X_{Tk}}{\text{ArgMin}} \left[ \sum_{i=1}^N \rho_{Tk}(DHF_i X_{Tk} - Y_i) \right]. \quad (7)$$

The  $L$  minimization criterion is given by:

$$X_{Lr} = \underset{X_{Lr}}{\text{ArgMin}} \left[ \sum_{i=1}^N \rho_{Lr}(DHF_i X_{Lr} - Y_i) \right]. \quad (8)$$

As far as the  $H$  minimization criterion is concerned:

$$X_{Hb} = \underset{X_{Hb}}{\text{ArgMin}} \left[ \sum_{i=1}^N \rho_{Hb}(DHF_i X_{Hb} - Y_i) \right]. \quad (9)$$

In the preceding relations, the analytic expression for  $\rho_{Tk}(DHF_i X_{Tk} - Y_i)$ ,  $\rho_{Lr}(DHF_i X_{Lr} - Y_i)$ , and  $\rho_{Hb}(DHF_i X_{Hb} - Y_i)$  can be formed using Eqs. (5), (3), and (1), respectively.

The operator  $F_i$ ,  $i=1, 2, \dots, N$ , stands for translational motion among the LR frames. In fact, a motion vector that determines horizontal and vertical shift corresponds to each frame. The symbol  $N$  presents the number of the available frames. Blurring is assumed to result from the same, space-invariant PSF that is represented by the operator  $H$  regarding all frames. Furthermore,  $D$  stands for the decimation that has been performed on the HR image to be acquired. The matrices  $X_{Tk}$ ,  $X_{Lr}$ , and  $X_{Hb}$  denote the desired HR image, while  $Y_i$  denotes the LR frames.

### 3.2 Regularization Term

Super-resolution image reconstruction is a numerically ill-posed problem. A kind of regularization must be included in the SR formulation to stabilize the problem or constrain the space of solutions. Additionally, regularization can serve for removing artifacts from the final answer and realizing considerable speedups in minimization. From a statistical perspective, as in the present work, regularization is incorporated as *a priori* knowledge about the solution. The HR image is not precisely known. The regularization offers some qualitative (*a priori*) knowledge in relation to this image. The particular knowledge could be some smoothness properties that the image should exhibit. Such a knowledge may be considered before the actual calculation of the HR estimate; hence, the name *a priori* knowledge.<sup>23</sup>

The bilateral TV regularizer is employed in the present paper. It is given by

$$Y_{BTV}(X) = \sum_{l=-P}^P \sum_{m=0}^P a^{|m|+|l|} \|X - S_x^l S_y^m X\|_1. \quad (10)$$

The operators  $S_x^l$  and  $S_y^m$  shift the image  $X$  by  $l$  and  $m$  pixels horizontally and vertically, respectively, presenting several scales of derivatives all applied directly on the unknown image. The weight  $a$  is a scalar taking values between 0 and 1 and gives a spatially decaying effect to the regularization terms summation. The parameter  $P$  determines the size of the regularization kernel. The bilateral total variation regularization is based on the spirit of the total variation restoration model<sup>24</sup> and the bilateral filter.<sup>25</sup> The following two paragraphs give the theoretical background for the BTV regularization to provide some intuition as to why such a regularization is included in the super-resolution formulation of the present work.

Among all differential operators, the diffusion class is the most widely applied, in current image analysis, for non-

linear denoising. In fact, anisotropic diffusion has attracted much attention.<sup>24</sup> The TV anisotropic diffusion model is one of the most successful tools for image restoration, including both denoising and deblurring and edge enhancement. Unlike the conventional nonlinear filters, edges are quantitatively taken care of in this model. The particular model is deeply connected to functional analysis and geometry. Compared to the least-squares restoration models, the major difference of the total variation model is the minimization of the total variation—that is, the  $L_1$ -norm of the gradient, instead of the  $L_2$ -norm of the gradient:<sup>24</sup>

$$TV[u] = \int_{\Omega} |\nabla u| dx. \tag{11}$$

Enormous gain emerges due to the transition to nonlinearity. Images are effectively restored, especially as far as edge preservation and enhancement is concerned.

The bilateral filter<sup>25</sup> removes noise from images, keeping sharp edges. The particular filter is merely a weighted average of the local neighborhood samples, where the weights are computed based on spatial and radiometric distances between the center sample and the neighboring

samples. The bilateral filter exploits all the relevant neighborhood in parallel. It does not apply some sort of diffusion of the neighborhood influence. Due to the use of several scales of derivatives, apart from penalizing smoothness with the first neighboring pixels, the penalization of non-smoothness with distant neighbors also takes place. By applying the bilateral filter several times, the signal is smoothed and gets to a steady state.

### 3.3 Super-Resolution Formulation

Considering the above-mentioned data-fidelity and regularization terms, the SR problem is formulated. A gradient-based method, the steepest descent, is employed to perform the minimization task and results in  $X$ , the solution to the SR problem under consideration [Eqs. (12)–(14)]. The regularization term poses a penalty on the unknown matrix  $X$  in order to direct it to a better formed solution. The coefficient  $\lambda$  determines the strength with which the particular penalty is enforced and is called the regularization parameter. In relation to the parameter  $\beta$ , it is a scalar that determines the step size in the direction of the gradient. The constructed SR algorithms demonstrate reduced sensitivity to outliers:

$$X_{T_k n+1} = \begin{cases} X_{T_k n} - \beta \left\{ \sum_i \frac{2}{tukpar^2} F_i^T H^T D^T \left[ (DHF_i X_{T_k n} - Y_i) - 2 \frac{(DHF_i X_{T_k n} - Y_i)^3}{tukpar^2} + \frac{(DHF_i X_{T_k n} - Y_i)^5}{tukpar^4} \right] + \lambda \sum_{l=-P}^P \sum_{m=0}^P a^{|m|+|l|} [I - S_y^{-m} S_x^{-l}] \text{sgn}(X_{T_k n} - S_x^l S_y^m X_{T_k n}) \right\}, & \|DHF_i X_{T_k n} - Y_i\|_1 < tukpar \\ X_{T_k n} - \beta \lambda \sum_{l=-P}^P \sum_{m=0}^P a^{|m|+|l|} [I - S_y^{-m} S_x^{-l}] \text{sgn}(X_{T_k n} - S_x^l S_y^m X_{T_k n}), & \text{otherwise} \end{cases}, \tag{12}$$

$$X_{L_r n+1} = X_{L_r n} - \beta \left\{ \sum_i 2F_i^T H^T D^T \frac{(DHF_i X_{L_r n} - Y_i)}{2lorpar^2 + (DHF_i X_{L_r n} - Y_i)^2} + \lambda \sum_{l=-P}^P \sum_{m=0}^P a^{|m|+|l|} [I - S_y^{-m} S_x^{-l}] \text{sgn}(X_{L_r n} - S_x^l S_y^m X_{L_r n}) \right\}, \tag{13}$$

$$X_{Hb n+1} = \begin{cases} X_{Hb n} - \beta \left\{ \sum_i 2F_i^T H^T D^T (DHF_i X_{Hb n} - Y_i) + \lambda \sum_{l=-P}^P \sum_{m=0}^P a^{|m|+|l|} [I - S_y^{-m} S_x^{-l}] \text{sgn}(X_{Hb n} - S_x^l S_y^m X_{Hb n}) \right\}, & \|DHF_i X_{Hb n} - Y_i\|_1 < hubpar \\ X_{Hb n} - \beta \left\{ \sum_i 2hubpar F_i^T H^T D^T \text{sgn}(DHF_i X_{Hb n} - Y_i) + \lambda \sum_{l=-P}^P \sum_{m=0}^P a^{|m|+|l|} [I - S_y^{-m} S_x^{-l}] \text{sgn}(X_{Hb n} - S_x^l S_y^m X_{Hb n}) \right\}, & \text{otherwise} \end{cases}. \tag{14}$$

**Table 3** The different SR problem formulations that are compared in the present paper along with their ranking (in descending order) in performance, as mandated by both visual and numerical comparisons at the conducted experiments.

SR methods	Data-fidelity term	Regularization term	Ranking in performance in all cases of experimentation
Method in Ref. 7	$L_1$ -norm	Bilateral TV	4
TTV	Tukey norm		1
LTV	Lorentzian norm		2
HTV	Huber norm		3

#### 4 Experimental Procedure—Simulated Experiments

In Secs. (5) and (6), the performance of the resolution enhancement algorithms that are proposed in the present work is compared with that of an existing resolution enhancement method<sup>7</sup> in the case of employing synthesized sequences of frames (Table 3). The Tukey, Lorentzian, and Huber error norms, in combination with the BTV regularization, are proposed for performing the task of super-resolution image reconstruction. The results obtained employing the prementioned three methods are compared with those coming from the super-resolution technique presented in Ref. 7. The particular technique employs the  $L_1$ -norm in the data-fidelity term and the bilateral TV regularizer in the regularization term. Table 3 also presents the ranking in performance for the various super-resolution methods, as mandated by visual and numerical comparisons at the conducted experiments, which follow in the next two sections. Actually, the robust statistics theory is verified. The particular performance ranking also holds for the real experiment presented in Sec. 7.

Several simulated experiments take place. At each experiment, super-resolution image reconstruction is applied to a synthesized LR sequence, which consists of 16 frames. Three different scenes are employed. A low-resolution image sequence is created from the original high-resolution image through the following procedure. At the beginning, in order to simulate the effect of camera PSF, the HR image is convolved with a symmetric Gaussian low-pass filter of size  $4 \times 4$  and standard deviation equal to 1. The image that results is then downsampled by the factor of 4 in each of the horizontal and vertical directions. The prementioned procedure, preceded by subpixel shifting the HR image in the vertical and horizontal directions employing various motion vectors, is followed to produce 15 LR images from the original HR image. Salt-and-pepper noise is also added to the LR frames. The experiments are implemented in MATLAB.

In the present work, the Tukey, Lorentzian, Huber, and  $L_1$ -error norms, in combination with the BTV regularization, are directly compared in performing the task of super-resolution image reconstruction. The direct comparison of the Tukey, Lorentzian, and Huber error norms, through their influence functions, requires us to dilate and scale the functions to make them as similar as possible. Thus, first the values of the scale parameters  $hubpar$ ,  $lorpar$ , and  $tuk-$

$par$  are chosen to dilate each of the three influence functions in order to begin rejecting outliers at the same value  $par$  Ref. 21. We set  $hubpar=par$ ,  $lorpar=par/\sqrt{2}$ , and  $tukpar=\sqrt{5}par$ . Second, the three influence functions are scaled to return values in the same range. As far as the  $L_1$ -norm is concerned, there is no scale parameter involved. Regarding scaling, the particular influence function is scaled as all the rest ones.

When estimating the robust scale  $par$  of the image, a value for  $DHF_iX - Y_i$  needs to be calculated. The value  $median \{median [abs(DHF_iX - Y_i)]\}$  is considered instead, as  $DHF_iX - Y_i$  is a matrix. Regarding each scene, three different HR images— $X \equiv$  original image;  $X \equiv$  zeros;  $X \equiv$  bilinearly interpolated LR frame—are employed to calculate the value  $DHF_iX - Y_i$  for each of the 16 frames. The 48 values that result are used to estimate the robust scale of the image.<sup>21</sup> Actually, the specific estimation serves for giving an answer to the question how large the  $DHF_iX - Y_i$  can be before we consider it to be an outlier. The robust scale values estimated for the various scenes, in the case of noiseless and noisy synthesized sequence of frames, are given in Table 4.

Table 5 presents the values of the parameter  $par$  that are employed by the TTV, LTV, and HTV techniques, for the various scenes, in cases of noiseless and noisy synthesized sequence of frames. Regarding the TTV technique, experimentation has been carried out with a value of  $par$  greater than that of the robust scale employed by the rest methods. The TTV technique exhibits a very low rhythm of reconstruction. The value of  $par$  affects the particular rhythm significantly, and it is increased to speed up the TTV reconstruction procedure. As results indicate, the employed value of  $par$  does not degrade the performance of the TTV technique. The values of the step size of the gradient, employed by the various methods for the three different scenes, are

**Table 4** The “robust scales” estimated for the various scenes, in cases of noiseless and noisy synthesized sequence of frames.

Scene/data	EIA	Lena	Stanford
Noiseless	0.0010	0.0119	0.0267
Noisy	0.0015	0.0163	0.0326

**Table 5** The parameter  $par$  employed by the TTV, LTV, and HTV methods for the various scenes, in cases of noiseless and noisy synthesized sequence of frames.

Scene/method	EIA	Lena	Stanford
	Noiseless/noisy	Noiseless/noisy	Noiseless/noisy
TTV	0.1/0.1	0.05/0.05	0.05/0.05
LTV	0.0010/0.0015	0.0119/0.0163	0.0267/0.0326
HTV	0.0010/0.0015	0.0119/0.0163	0.0267/0.0326

given in Table 6. Additionally, Table 6 presents the values of the regularization term parameters  $a$ ,  $\lambda$ .

A good first approximation  $X_0$  of the desired HR image is required, especially in the case of frames corrupted by noise. In the noiseless frames case, a bilinearly interpolated LR frame serves for the initialization  $X_0$ . In the noisy frames case, a bilinearly interpolated clean LR frame is set as initialization. The particular clean frame is created by applying a median estimation procedure at the noisy frames.

The computational cost of the tested SR methods, in terms of the number of iterations for convergence in cases of noiseless and noisy synthesized sequence of frames for the various scenes is presented in Table 7. The HTV method and the method in Ref. 7 exhibit the lowest computational cost. The TTV method computationally is the most demanding method. As mentioned earlier, this particular method exhibits a very low rhythm of reconstruction. Regarding the LTV method, the computational cost is between those of the TTV, HTV, and  $L_1$ -norm methods. The employed scene, as well as the employed value of the parameter  $par$ , affect the computational cost of a super-resolution method. The EIA scene computationally is the most demanding scene. Notice that the particular scene also presents the lowest value of robust scale (Table 4). The Lena and Stanford scenes, whose robust scales are of the same order of magnitude, demand similar computational costs. In fact, these two scenes computationally are less demanding than the EIA scene.

## 5 Experimental Results—Noiseless Synthesized Sequences of Frames

### 5.1 EIA Scene

The original HR file, courtesy of Sina Farsiu,<sup>7</sup> is shown in Fig. 3. The same figure depicts an LR frame of the synthe-

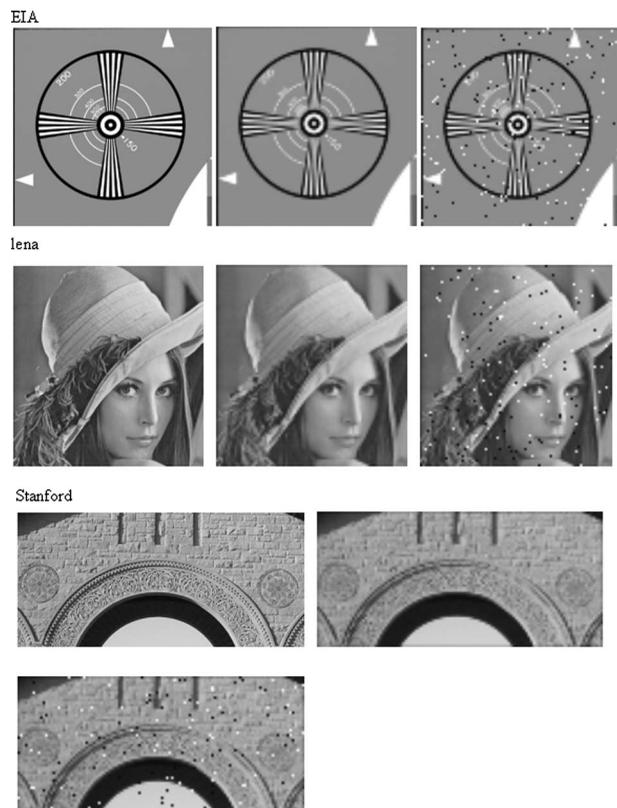
sized EIA sequence. Figure 4 depicts parts of the SR image that results from implementing the method that employs the  $L_1$ -norm in the data-fidelity term and the BTV regularizer in the regularization term. The corresponding results of the proposed methods are demonstrated in the same figure. Visual comparison proves the predominance of the TTV, LTV, and HTV techniques over the method in Ref. 7. In fact, the TTV technique performs best. In the image resulting from this particular technique, the strippings are nearly perfectly reconstructed without any shadings. Additionally, the contour of the semifinished circles is exactly constructed, with no artifacts present. The same is true for all the depicted numerals, which are clearly legible. In descending order of performance, the TTV technique is first, the LTV second, and the HTV third. Table 8 contains numerical results regarding the prescribed comparison. The Xydeas and Petrovich,<sup>26</sup> MSE, and correlation coefficient measures are in accordance with visual assessment as far as the various methods' performance is concerned. In fact, the robust statistics theory is verified.

### 5.2 Lena Scene

The original HR file, drawn from a website, is shown in Fig. 3. An LR frame of the synthesized Lena sequence is depicted in the same figure. Figure 4 depicts parts of the SR images that result from implementing the proposed super-resolution methods. The corresponding results of the method that employs the  $L_1$ -norm in the data-fidelity term and the bilateral TV regularizer in the regularization term are demonstrated in the same figure. Visual comparison asserts that the TTV, LTV, and HTV techniques predominate over the method in Ref. 7. Again, the TTV technique performs best. In the image resulting from the TTV technique, the outline of the front part of the hat is refined and does not exhibit any discontinuities, which indicates detailed reconstruction and high resolution. The same is true for the line connecting the nose to the eyebrow at the left. Additionally, the eye pupil has been reconstructed in detail. Inspecting visually the prementioned details in the remaining SR reconstructed images, we conclude that super-resolution performance degrades from the TTV to the LTV, HTV, and  $L_1$ -norm techniques. In descending order of performance, the TTV technique is first, the LTV second, and the HTV third. The  $L_1$ -norm technique is inferior to all the others. Numerical results regarding the prescribed comparison are presented in Table 9. The Xydeas and Petrovich, MSE, and correlation coefficient measures are in accordance with

**Table 6** The parameters  $\beta$ ,  $a$ , and  $\lambda$  employed by the tested methods for the various scenes, in cases of both noiseless and noisy synthesized sequence of frames.

Method/parameter	TTV	LTV	HTV	Method in Ref. 7
	EIA/Lena/Stanford	EIA/Lena/Stanford	EIA/Lena/Stanford	EIA/Lena/Stanford
$\beta$	0.04/0.04/0.04	0.008/0.02/0.02	0.02/0.02/0.02	0.01/0.005/0.005
$a$	0.01/0.04/0.01	0.01/0.04/0.01	0.01/0.04/0.01	0.01/0.04/0.01
$\lambda$	0.003/0.009/0.003	0.003/0.009/0.003	0.003/0.009/0.003	0.003/0.009/0.003



**Fig. 3** The original HR image along with the noiseless and the corrupted (by salt-and-pepper noise) LR frame for the EIA, Lena, and Stanford scenes.

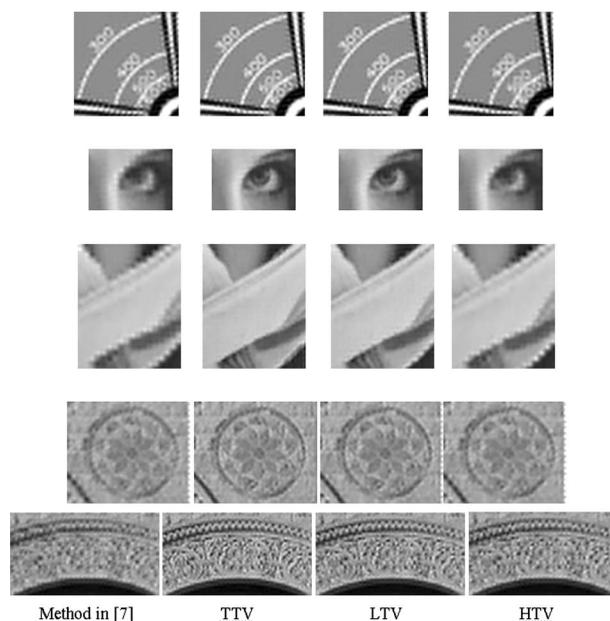
visual assessment with regard to the various methods performance. Concluding, visual and numerical assessments verify the robust statistics theory.

### 5.3 Stanford Scene

Figure 3 depicts the original HR file, which has been drawn from a website.<sup>27</sup> An LR frame of the synthesized Stanford sequence is depicted in the same figure. Parts of the images obtained by means of the proposed super-resolution methods are shown in Fig. 4. The corresponding results of the method that employs the  $L_1$ -norm in combination with the bilateral TV regularizer are demonstrated in the same figure. According to visual inspection, the TTV, LTV, and

**Table 7** The number of iterations for convergence regarding the tested SR methods, in cases of noiseless and noisy synthesized sequence of frames, for the various scenes.

Scene/ method	EIA Noiseless/ noisy	Lena Noiseless/ noisy	Stanford Noiseless/ noisy
TTV	850/850	400/400	401/400
LTV	16750/11750	200/200	200/200
HTV	601/501	20/20	100/100
Method in Ref. 7	400/400	40/40	150/150



**Fig. 4** Parts of the SR reconstructed images, resulting from the various SR methods, in the case of noiseless synthesized sequence of frames. Here, differences among the differently constructed HR images are discernible. The TTV technique exhibits the best performance. The LTV technique performs inferiorly to the TTV but superior to the HTV technique. The method in Ref. 7 performs inferior to all the other methods.

HTV techniques predominate over the method in Ref. 7. Actually, the TTV technique exhibits the best performance. In the image resulting from the TTV technique, the details of the carving that decorates the arched entrance are discernible, the two anaglyph patterns that look like flowers have been exactly reconstructed, while each stretcher of the wall discriminates from all the others. Focusing on the particular characteristics, it is obvious that the LTV technique performs inferiorly to the TTV and predominates over the HTV technique. The Huber norm technique performs better than the method in Ref. 7. In descending order of performance, the TTV technique is first, the LTV second, and the HTV third. The  $L_1$ -norm technique performs inferiorly to all the others. Numerical results regarding the prescribed comparison are presented in Table 10. The Xydeas and Petrovich, MSE, and correlation coefficient measures are in accordance with visual assessment in relation to the various methods' performance. Thus, the robust statistics theory is verified by both visual and numerical assessments.

**Table 8** Numerical results regarding the EIA scene in the case of noiseless synthesized sequence of frames.

Method/measure	TTV	LTV	HTV	Method in Ref. 7
Xydeas and Petrovich	0.8893	0.8801	0.8534	0.8506
MSE	0.0033	0.0056	0.0068	0.0069
Correlation coefficient	0.9633	0.9392	0.9272	0.9245

**Table 9** Numerical results regarding the Lena scene in the case of noiseless synthesized sequence of frames.

Method/measure	TTV	LTV	HTV	Method in Ref. 7
Xydeas and Petrovich	0.9331	0.9203	0.8870	0.8805
MSE	0.0007	0.0012	0.0016	0.0017
Correlation coefficient	0.9901	0.9840	0.9772	0.9761

## 6 Experimental Results—Noisy Synthesized Sequences of Frames

### 6.1 EIA Scene

The experiment is conducted by adding salt-and-pepper noise of density  $D=0.02$  to each frame, as well. A LR frame of the EIA scene, corrupted by noise, is shown in Fig. 3. Parts of the HR images that result from the various super-resolution methods, when salt-and-pepper noise is present at the LR frames, are demonstrated in Fig. 5. Visual inspection asserts that all the methods have performed resolution enhancement as well as noise removal. Small portions of noise are discernible only at the gray background of the SR reconstructed image that results from the HTV technique. This can be attributed to the quadratic form of the Huber estimator. Table 11 presents numerical results as far as the noisy simulated experiment is concerned. Regarding PSNR, we use the definition

$$PSNR_{(dB)} = 10 \log_{10} \frac{g_{f_s}^2}{MSE + \frac{1}{12}},$$

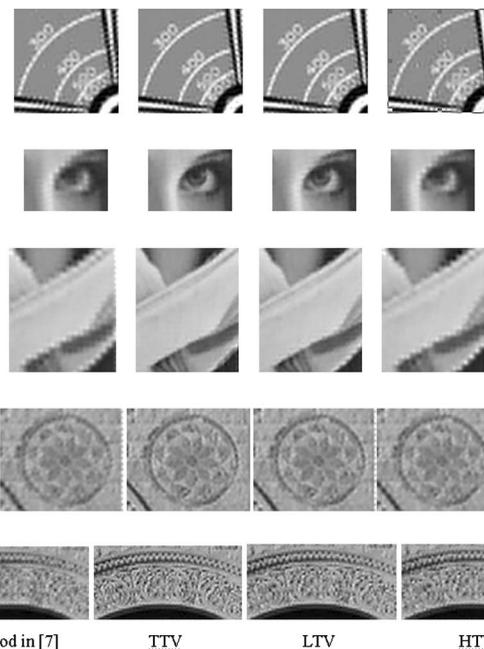
where  $g_{f_s}$  is the maximum pixel value of the original image. The TTV technique performs best; the LTV technique is inferior to the TTV and superior to the HTV technique. The technique in Ref. 7 is inferior to all the other techniques. Thus, experimental results are in accordance with the robust statistics theory as far as the various norms performance is concerned.

### 6.2 Lena Scene

Experimentation is carried out by adding salt-and-pepper noise of density  $D=0.02$  to each frame of the Lena sequence as well. An LR Lena frame, corrupted by noise, is shown in Fig. 3. Figure 5 demonstrates parts of the HR images that result from the various super-resolution methods when salt-and-pepper noise is present at the LR frames.

**Table 10** Numerical results regarding the Stanford scene in the case of noiseless synthesized sequence of frames.

Method/measure	TTV	LTV	HTV	Method in Ref. 7
Xydeas and Petrovich	0.8869	0.8740	0.8491	0.8337
MSE	0.0061	0.0084	0.0097	0.0098
Correlation coefficient	0.9363	0.9115	0.8971	0.8950



**Fig. 5** Parts of the SR reconstructed images, resulting from the various SR methods, in the case of synthesized sequence of frames corrupted by salt-and-pepper noise. Here, differences among the differently constructed HR images are discernible. All the methods have performed resolution enhancement as well as noise removal. Small portions of noise are discernible only at the EIA gray background, which results from the HTV technique. This can be attributed to the quadratic form of the Huber estimator. The TTV technique performs best. The LTV and HTV techniques are second and third, respectively, in performance. The method in Ref. 7 performs inferiorly to all the other methods.

According to visual inspection, all the methods have performed resolution enhancement as well as noise removal. In fact, there are no portions of noise discernible anywhere. Table 12 presents numerical results with regard to the noisy simulated experiment. The TTV technique performs best, the LTV technique is second in performance, and the HTV technique third. The technique in Ref. 7 performs inferiorly to all the other techniques. Thus, the robust statistics theory is verified.

### 6.3 Stanford Scene

The experiment is also conducted by adding salt-and-pepper noise,  $D=0.02$ , to the Stanford sequence of frames.

**Table 11** Numerical results regarding the EIA scene in the case of synthesized sequence of frames corrupted by salt-and-pepper noise.

Method/measure	TTV	LTV	HTV	Method in Ref. 7
Xydeas and Petrovich	0.8831	0.8739	0.8514	0.8453
MSE	0.0037	0.0057	0.0070	0.0071
Correlation coefficient	0.9594	0.9374	0.9250	0.9215
PSNR	10.6031	10.5045	10.4415	10.4367

**Table 12** Numerical results regarding the Lena scene in the case of synthesized sequence of frames corrupted by salt-and-pepper noise.

Method/measure	TTV	LTV	HTV	Method in Ref. 7
Xydeas and Petrovich	0.9314	0.9136	0.8817	0.8784
MSE	0.0008	0.0011	0.0017	0.0018
Correlation coefficient	0.9895	0.9850	0.9759	0.9750
PSNR	10.4028	10.3874	10.3566	10.3515

Figure 3 depicts an LR Stanford frame that is corrupted by noise. Parts of the HR images that result from the various super-resolution methods, in the noisy frames case, are shown in Fig. 5. Visual inspection asserts that all the methods have performed resolution enhancement and noise removal. Actually, there are no portions of noise discernible anywhere. Numerical results concerning the noisy simulated experiment are given in Table 13. The TTV technique performs best in rejecting outliers; the LTV technique is inferior to the TTV and superior to the HTV technique. The technique in Ref. 7 exhibits the worst performance. Consequently, experimental results verify the robust statistics theory.

## 7 Experiment Employing Real Sequence of Frames

In the present work, experimentation is also carried out employing a real sequence of frames. The Tukey, Lorentzian, and Huber error norms, in combination with the BTV regularization, are proposed for performing super-resolution image reconstruction by a resolution enhancement factor of 3. The SR performance of the proposed techniques is compared with that of the technique presented in Ref. 7, which employs the  $L_1$ -norm in combination with the BTV regularization. The results of the real experiment verify the robust statistics theory. Thus, the TTV method comes first in performance, the LTV method second, and the HTV method third. The  $L_1$ -norm technique performs inferiorly to the HTV method. The direct comparison of these methods in performing the task of SR image reconstruction takes place.

The employed sequence of frames was drawn from Peyman Milanfar's web page.<sup>7</sup> The particular real-image se-

**Table 13** Numerical results regarding the Stanford scene in the case of synthesized sequence of frames corrupted by salt-and-pepper noise.

Method/measure	TTV	LTV	HTV	Method in Ref. 7
Xydeas and Petrovich	0.8863	0.8702	0.8455	0.8308
MSE	0.0062	0.0086	0.0099	0.0100
Correlation coefficient	0.9355	0.9098	0.8956	0.8935
PSNR	10.2733	10.1585	10.0975	10.0928

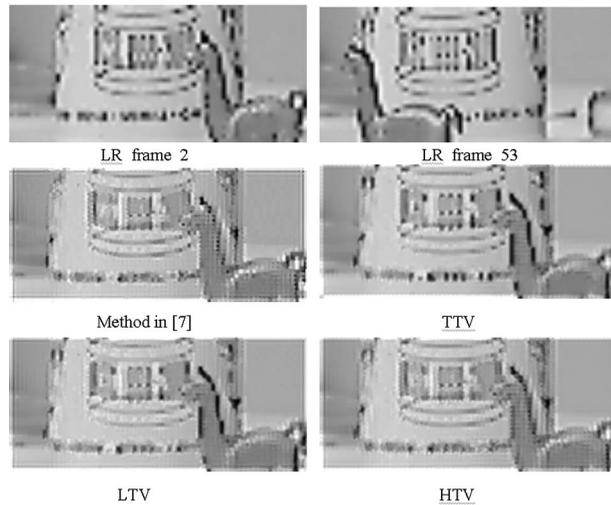
**Table 14** The parameters  $par$ ,  $\beta$ ,  $a$ , and  $\lambda$  employed by the tested methods in the case of the real alpaca sequence of frames.

Method/parameter	TTV	LTV	HTV	Method in Ref. 7
$par$	40	10	10	—
$\beta$	10	5	5	5
$a$	0.18	0.18	0.18	0.18
$\lambda$	0.1	0.1	0.1	0.1

quence was captured with a 3COM camera, Model No. 3718. Motion from two separate sources is present in this sequence. In fact, by shaking the camera, a global motion was created for each individual frame. Also, an alpaca statue was independently moved in 10 of the 55 frames of the sequence. In the SR image reconstruction task employing the real alpaca sequence, motion estimation is performed by means of the MDSP resolution enhancement software.<sup>28</sup> Regarding the unknown camera PSF, a  $3 \times 3$  Gaussian kernel with standard deviation equal to 1 is considered.

The values of the parameter  $par$  that are employed by the TTV, LTV, and HTV methods are presented in Table 14. The LTV and HTV methods employ the theoretical value, robust scale,  $par=10$ . Nevertheless, the TTV method requires the greater value  $par=40$  as an outliers rejection threshold for performing the SR image reconstruction task. The values of the step size of the gradient as well as the common values of the regularization term parameters  $a$ ,  $\lambda$  for the various methods are also given in Table 14. The parameter values employed in the real SR experiment are of a different order of magnitude than those employed in the simulated SR experiments and presented in Tables 5 and 6. This happens because the real alpaca data exhibit a different range of values than the synthesized EIA, Lena, and Stanford data. As far as the first approximation  $X_0$  of the desired HR image is concerned, a bilinearly interpolated LR frame is considered. With regard to the number of iterations for convergence, the TTV technique requires 20 iterations. The LTV and HTV techniques require 75 and 50 iterations, correspondingly. The  $L_1$ -norm technique needs 200 iterations to converge.

Two frames of the real LR sequence are demonstrated in Fig. 6. The same figure depicts the SR image that results from the technique that employs the  $L_1$ -norm in the data-fidelity term and the BTV regularizer in the regularization term. The corresponding results of the proposed techniques are also shown in Fig. 6. Visual comparison asserts that the TTV, LTV, and HTV methods predominate over the method in Ref. 7. Actually, the TTV technique performs best. In the image resulting from this technique, the dcor at the left and bottom sides of the vase, the schematism at the center of the vase, the arrow at the right, the outline of the alpaca neck, as well as the alpaca tail are exactly constructed with no artifacts present. Visual inspection of the prementioned details in the remaining SR reconstructed images asserts that super-resolution performance degrades from the TTV to the LTV, HTV, and  $L_1$ -norm techniques. There is no original



**Fig. 6** The SR reconstructed images, resulting from the various SR methods, in the case of employing the real alpaca sequence of frames. Frames 2 and 53 of the LR sequence are also demonstrated. Differences among the differently constructed HR images are discernible. The TTV technique performs best. The LTV and HTV techniques are second and third, respectively, in performance. The method in Ref. 7 performs inferiorly to the HTV method.

HR image available to conduct numerical comparisons. In descending order of performance, the TTV technique is first, the LTV second, and the HTV third. The  $L_1$ -norm technique performs inferiorly to the other techniques. Concluding, the experimental results verify the robust statistics theory.

In accordance with the simulated experiments, the results of the real experiment verify the robust statistics theory. However, there are inherent difficulties in performing super-resolution image reconstruction employing a real sequence of frames, in contradiction with the simulated SR experiments. Actually, in the real experiment, the terms of the image acquisition model approximate the actual image formation. Nevertheless, in the simulated experiments, the image acquisition modeling terms capture the actual effects of the image formation process. Therefore, the overall super-resolution performance in the simulated experiments is much better than that in the real experiment. Incorrect approximations in the image acquisition model can lead to significant reduction in overall SR image reconstruction performance. In fact, the performance of motion estimation is of paramount importance to the performance of super-resolution image reconstruction.

## 8 Discussion

The differences in the SR performances of the TTV, LTV, and HTV methods can be explained in terms of the intrinsic differences between the forms of the error norms employed for the data-fidelity term. Specifically, the Tukey norm gives zero weight to outliers whose magnitude is above a certain value. Therefore, certain outliers are discarded by the Tukey norm. The remaining outliers are given weights of decreasing values according to their magnitude. With regard to the Huber norm, it gives all outliers a constant weight of one. Thus, the Huber norm treats all outliers equally and does not discard any of them. As far as the

treatment of outliers performed by the Lorentzian norm is concerned, it stands between the aforementioned outlier treatments. The Tukey estimator performs best in rejecting outliers. Accordingly, due to the Tukey estimator superior performance in the treatment of outliers, the TTV method results in high-resolution images with no artifacts present and exact reconstruction even of the finest details, for synthesized and real sequences of frames. The LTV and HTV methods are second and third, respectively, in SR image reconstruction performance as determined by their treatment of outliers. The particular ranking in methods performance holds for all scenes with which experimentation has been carried out and is consistent with the estimators' theoretical performance.

In the presented experiments, the parameters to deal with are  $\beta$ ,  $par$ ,  $a$ , and  $\lambda$ . Each method requires a different value for the parameter  $\beta$ . The particular parameter determines the step size in the direction of the gradient and is closely related to the number of iterations for convergence. The parameter  $par$  has a common value for the LTV and HTV methods. In order to avoid an extremely slow reconstruction procedure, the TTV method employs a value of  $par$  greater than that employed by the LTV and HTV methods. Actually, the rejection of outliers begins at the particular value  $par$ . The regularization term parameters  $a$ ,  $\lambda$  have common value for all methods. The parameter  $\lambda$  determines the strength of the imposed penalty on the unknown matrix  $X$ , while  $a$  gives a spatially decaying effect to the regularization terms summation. Earlier works<sup>7,16</sup> have performed comparison of SR methods that employ the BTV regularizer, retaining common value for the parameter  $a$  but changing the value of the parameter  $\lambda$  from one method to another. Nevertheless, experimentation shows that the direct comparison strictly demands common values for the parameters  $a$ ,  $\lambda$ .

In the present work, four different SR reconstruction methods are tested. There is no similarity among these methods as far as the behavior in the reconstruction-convergence procedure is concerned. The step size  $\beta$  and the number of iterations for convergence characterize each super-resolution method. In fact,  $\beta$  and the number of iterations for convergence are conversely proportional, referring to the values of  $\beta$  that are appropriate for convergence. With regard to the latter notice, experimentation proves that there is more than one value of  $\beta$  for which a method converges to the desired answer. Actually, for each method, there exists an upper value of  $\beta$  over which the search for the global minimum is of no success. Over the entire range of appropriate  $\beta$  values, the value that gives a reconstruction procedure both fast and exhibiting less oscillatory movements is chosen. Thus, choosing the appropriate value of  $\beta$  requires visually monitoring the image outcome of all iterations and is not based only on the outcome of the final iteration.

Furthermore, the experimentation carried out shows that it is difficult to formulate an automatic/semiautomatic parameter estimation procedure. Actually, the value of the parameter  $par$  has to be estimated by means of standard techniques that perform estimation of the outliers rejection threshold. As far as the parameters  $\beta$ ,  $a$ , and  $\lambda$  are concerned, their values have to be specified manually through visual monitoring.

Apart from visual inspection, the three numerical measures Xydeas and Petrovich, MSE, and correlation coefficient are employed to assess the super-resolution performance of each method. The Xydeas and Petrovich measure<sup>26</sup> is an objective test of edge information between two images. It measures the commonality of edge information between the original and the reconstructed image. The particular measure takes values in the range [0, 1]. Its value is 0 when the images under comparison do not share any edge information, whereas its value is 1 when there is no loss of edge information from the original image to the reconstructed image. The MSE is the most popular error function, and its value should be as small as possible to have desired performance. With regard to the correlation coefficient measure, it gives the correlation coefficient between the reconstructed and the original image. In the ideal case, its value equals 1. Through experimentation, it is concluded that when the correlation coefficient measure gives a value greater than that of the Xydeas and Petrovich measure, the corresponding image should be visually pleasant.

After having obtained the best final SR outcome of each method, the direct comparison of the various methods performance takes place. Through experimentation, it is concluded that the end in the super-resolution reconstruction procedure is an ambiguous sense. According to the Xydeas and Petrovich numerical measure, as reconstruction iterations go by, resolution enhancement is achieved even when the image visually remains unchanged. In detail, for quite a large number of iterations, an increase in this measure value, per the fourth decimal digit, takes place. The iteration, before resolution enhancement gets perceived per the fourth decimal digit of the Xydeas and Petrovich measure, is considered the final iteration of reconstruction for each method. It has been observed that each method exhibits a special rhythm of reconstruction. The particular rhythm is closely related to the number of iterations each method needs to complete the super-resolution image reconstruction.

Additionally, for direct comparison purposes, the  $\psi$ -functions of the Tukey, Lorentzian, Huber, and  $L_1$  estimators are scaled to return values in the same range. The particular scaling causes a slight fall in each method's performance. Nevertheless, performing this scaling is unavoidable.

## 9 Conclusions

In this work, a high-resolution image is created from subpixel-shifted, aliased LR frames by means of stochastic regularized SR image reconstruction. Simulated and real experiments are conducted. In the simulated experiments, resolution is enhanced by a factor of 4. In the real experiment, the resolution enhancement factor equals 3. Three super-resolution methods are presented. The Tukey, Lorentzian, and Huber norms are employed for the data-fidelity term. The particular error norms demonstrate robustness in the presence of outliers. Regularization takes the form of the bilateral TV regularizer and compensates for the missing measurements information. In this work, the performance of Tukey, Lorentzian, and Huber estimators in super-resolution image reconstruction is presented. Actually, their utilization in the task of super-resolution reconstruction is preceded by dilating and scaling their influence

functions to make them as similar as possible. Therefore, the particular three estimators are directly compared as far as rejection of outliers is concerned. The comparison carried out assesses in accordance with the robust statistics theory. The performance of the proposed TTV, LTV, and HTV methods is directly compared with that of a former regularized SR technique. In the case of synthesized sequences of frames as well as in the case of real sequence of frames, experimental results verify the robust statistics theory. Thus, the TTV technique performs best, and the LTV technique predominates over the HTV method, while the existing  $L_1$ -norm method performs inferiorly to all the other methods.

The Tukey, Lorentzian, and Huber estimators cope with the SR image reconstruction problem in the case of synthesized sequences of frames as well as in the case of real sequence of frames for various scenes. A key component of these estimators is the scale parameter, which controls the rejection of outliers. The value of this parameter is defined with respect to the robust scale of the image. Actually, the particular value varies with respect to the scene and the presence or absence of noise in the LR sequence of frames. Thus, the scale parameter reinforces the effective treatment of outliers for various cases of data. Additionally, the number of iterations for convergence characterizes each SR method. Through experimentation, it is concluded that the type of the scene, which is closely related to the value of the scale parameter, affects the rate of convergence of a particular method. Actually, an increased value of the scale parameter leads to a faster reconstruction-convergence procedure.

In the simulated experiments conducted in the present work, in addition to employing noiseless frames, noisy experimentation has been also carried out considering only salt-and-pepper noise. This particular type of noise is a representative one, as it fills the image with outliers. Experimentation with different noise models, such as Gaussian or speckle, could also take place. The latter type of experimentation might lead to a ranking in the performance of the tested methods different from that obtained in the present work. In fact, the relation between the model of the distributional characteristic of the noise and the model of the employed estimator could affect the SR reconstruction performance.

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